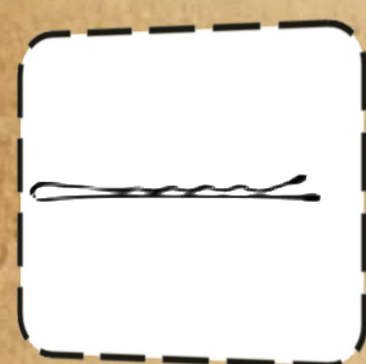


Help Victor find his pin so in precisely five minutes he can hear it drop. Clue: The Raven stands in a hallway



Find Nina's locket so she can communicate with Sarah. Clue: Two little girls in yellow sit on top of a box



Find Amber's bobby pin so Jerome can pick the lock to the barn and free Trudy. Clue: The pin stays on the locks of an American doll.



Find and take down the secret code to the doorway so the Sabunas can get to the tunnels: Clue: Above a door I stand



Find the Book of Isis so Jasper can brush up on Ancient Egypt. Clue: The books lies in a room with shelves



Find the key to unlock the door to the mask of Anubis. Clue: Hidden in a house of dolls a key you will find



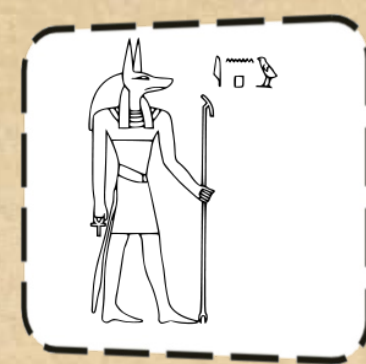
Find Alfie's deck of cards so he can play his trick and get back his amulet. Clue: This shoe is made for smashing amulets



Find a Senet piece on a gameboard so Fabian can learn the rules of the game Clue: On this landing lies the game



Find Eddie's red striped tie so he can go to school and Sweetie won't call him on the office loudspeaker Clue: A Rack of Ties



Find the mask of Anubis and free Nina and the Sabunas from Senkarah's curse: Clue: Behind a little door

