



First adventure: Find a bird that has blue feathers. Draw it in the box.



Sixth adventure: Find something in nature that you could wear. Bring it back to camp with you.



Second adventure: Find an acorn, a berry or a pinecone. Bring it back to camp.



Seventh adventure: Find a twig shaped like a letter Y or a sling-shoot. Bring it to camp.



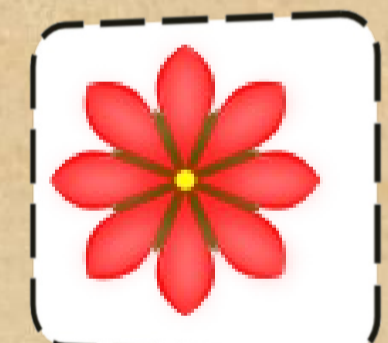
Third adventure: Find a blade of grass over 6 inches long. Trace it on the back of this paper.



Eight adventure: Find something metallic in the woods. Bring it back to camp with you. Throw it out if it's litter.



Fourth adventure: Find a rock shaped like something unusual (an animal, heart or other object.) Bring it back to camp with you.



Ninth adventure: Find something that is red in nature. Is it animal, vegetable or mineral? Write answer in box.



Fifth adventure: Find something that floats. Bring it back to camp with you.



Tenth adventure: find something plastic and bring it back to the camp garbage--because it doesn't belong in nature.

